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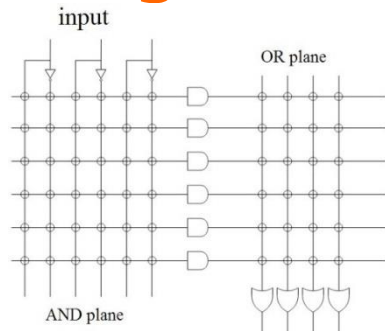


High Performance Embedded Systems

Lecture 14

Programmable Logics & FPGAs (recap)

FPGA Interns



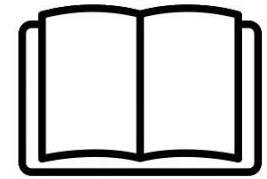
Lecturer:
Simon Winberg



Outline for today

- Recommended Reading on Verilog HDL
- Programmable Logic Devices
- What is so special about FPGAs
- FPGA internals
- Xilinx Slices

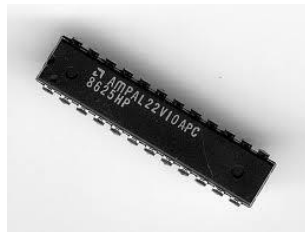
Recommended Reading



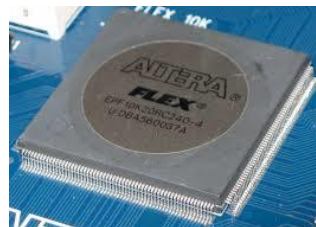
- ES2* provided an introduction to HDL and the Verilog HDL, and getting started in [Xilinx Vivado](#) and/or the open-source [Icarus Verilog Simulator](#)
- If you are not already familiar with Verilog or VHDL, you are encouraged to read Deepak Tala's (founder of ASIC-World) ["Verilog Tutorial and Introduction to ASIC-World"](#)
- I recommend [ASIC-World.com](#) as a first, go-to place for:
 - Solutions to [Common HDL Problems](#),
 - Additional [Tutorials](#), and
 - Examples of [Useful Modules](#) often needed in designs.

Programmable Logic Devices

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PLA



PLD + SoC



CPLD



FPGA

Programmable Chips

- In comparison to hard-wired chips, a programmable chip can be **reconfigured** according to application or user needs
- Provides a means to **use the same chip(s)** for a variety of different applications.
- Makes programmable chips attractive for use in many products, e.g. **prototyping products**.
- Further benefits are:
 - Low starting cost (e.g. Web pack+ FPGA dev kit)
 - Risk reduction
 - Quick turnaround time

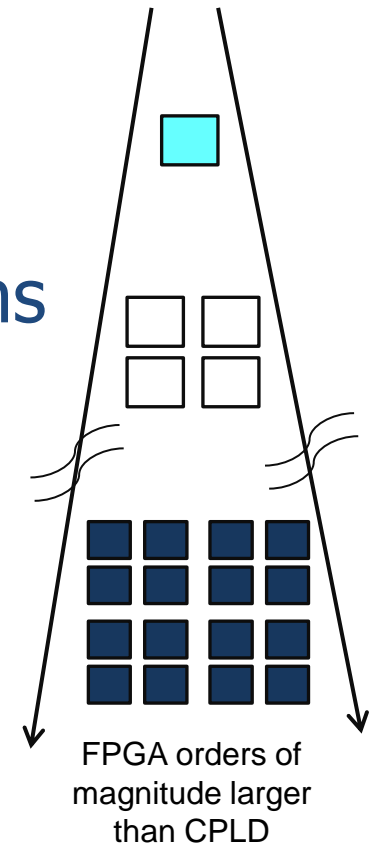
The term PLD refers to “Programmable Logic Device” which could technically be any of the programmable devices (i.e. PLA / CPLD / FPGA), in early work it often referred to a PLA but this is no longer a correct assumption.

ASICs vs. Programmable Chips

- Application Specific Integrated Circuit (or ASICs) have a longer *design cycle* and higher engineering cost than using programmable chips.
- Still a **need for ASIC**: faster performance and lower cost for high volume
- Generally, programmable chips are suited to low to medium product production. (e.g. product runs needing under 10,000 chips)

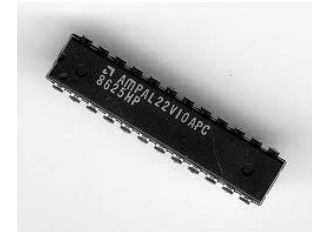
PLAs, CPLDs and FPGAs

- Programmable logic chips variety in terms simple→complex cheap→expensive
- **PLA = Programmable Logic Array**
 - Simple: just AND and OR gates; but *Cheap*
- **CPLA = Complex PLA**
 - Midrange: compose interconnected PLAs
- **FPGA = Field Programmable Gate Array**
 - Complex: programmable logic blocks and programmable interconnects; but *Expensive*

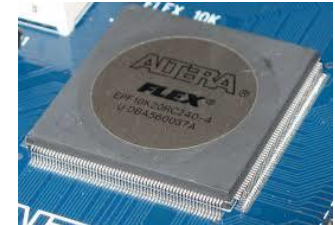
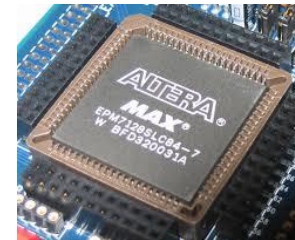


Some examples of PLDs

PLA: TIBPAL22V10-7C from Texas Instruments is a commonly used



CPLD: The Altera MAXII and arguably the Altera FLEX as well



FPGA: Xilinx Spartan and Virtex range; Altera Cyclone and The Xilinx, Altera FPGA are probably the most commonly known manufacturers, others include: Lattice, Microsemi / Actel, Achronix



So what?

What is so special about FPGAs?



So what?

What is so special about FPGAs?



FPGA

A sea of possibilities...

```
01001010101000100101001010010100  
10010010010100100101101001  
100100110101011010011101
```

FPGAs –

“A sea of possibilities”

- The huge number of logic elements (LEs) within these chips, and their many PIO pins, makes it possible to implement **large & complex digital systems** in them.
- The **ease and speed of programming** them provides the ability to rapidly change the hardware (within ms timing) to adapt to application needs.
- Greater potential for testing and tweaking designs before fabricating them as ICs

Any Drawbacks?

Here's just a few drawbacks

- Only does the digital part – still need analogue components, user interface, and circuitry that interacts with the outside world.

- Typically a slower clock than most fast CPUs nowadays (e.g. 100MHz clock speed).

- Typically has lots of pins that need to be soldered on, needing small track width and multilayer PCBs

- A specialized form of development, combines the challenges of both s/w and h/w

- Has a limited number of IO pins that can connect up with external signals.

- Susceptible to EM disturbances, PCB and other components needs to be suitably placed to avoid interfering with functioning of FPGA.



- Often can't achieve full utilization of PLBs
- Limitations of internal interconnects
- Place & route can take a long time to complete

Things can get rather... muddy!

Structure of FPGA

- A completely different architecture for PLAs was introduced in the mid-1980's that uses **RAM-based lookup tables** instead of AND-OR gates to implement combinational logic
- These devices are called field programmable gate arrays (FPGAs).
- The device consists of an array of configurable logic blocks (CLBs) surrounded by an array of I/O blocks
- FPGAs really don't have AND and OR gates, (they have a few) but rather just RAM look-up tables.

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FPGA Interns (recap)



Somewhat of a recap of ES2, but scan through these slides to ensure you are well versed in these issues.

FPGA internal structure (simplified)

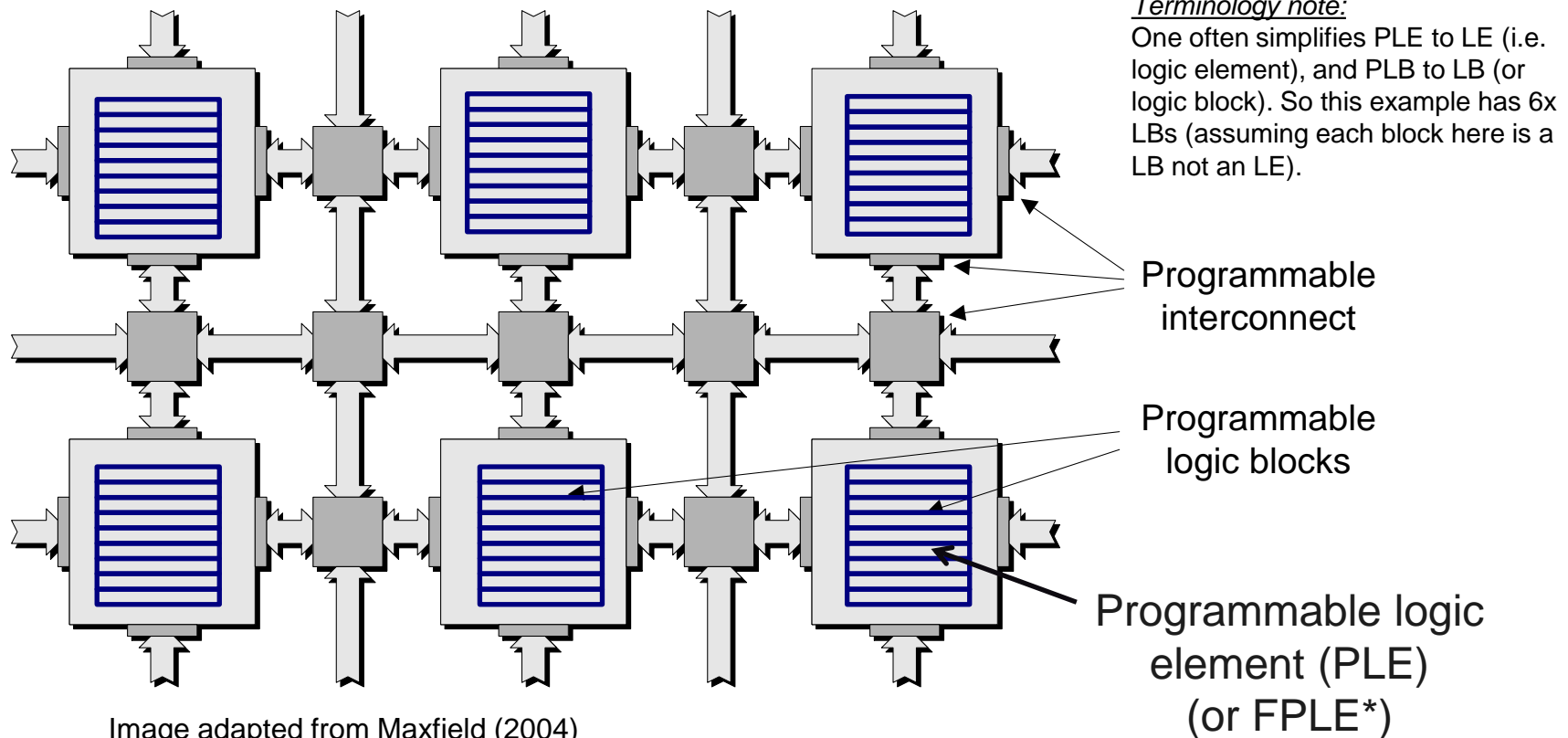


Image adapted from Maxfield (2004)

Note: one programmable logic block (PLB) may contain a complex arrangement of programmable logic elements (PLE). In this example, it suggests the PLEs are LUTs (look-up tables), and there is just one LUT per PLB; but rather assume here there are actually multiple LUTs, let's say 9 of them, per PLB.

The size of a FPGA or programmable logic device (PLD) is measured in the number of LEs (i.e., Logic Elements) that it has.

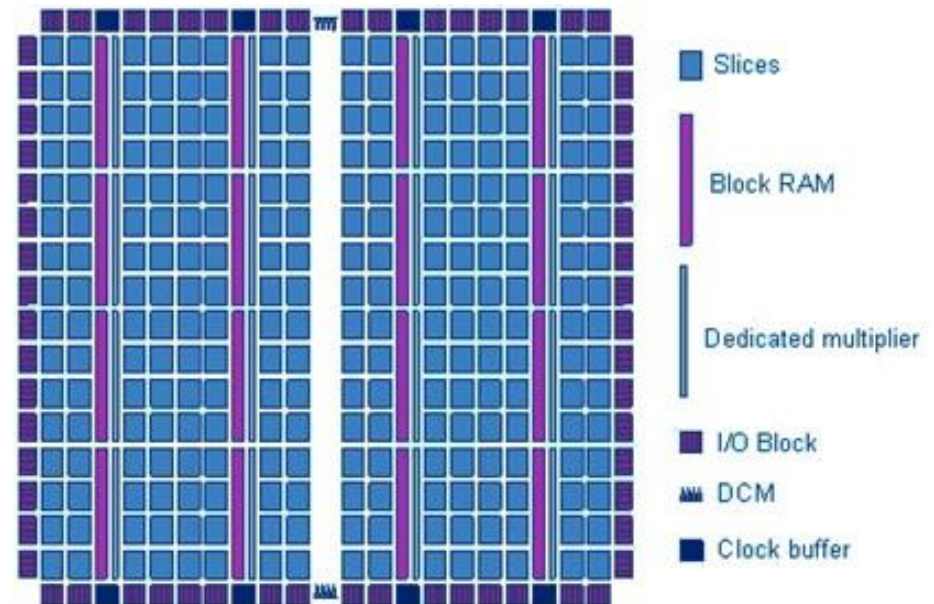
* FPLE = Field Programmable Logic Element

FPGA internal structure (more accurate)

The FPGA array structure (found in more modern FPGAs) comprises:

- Slices (which comprise *one or more* PLBs, kind of like a sub-FPGA), composed of:
 - LUTs to implement combinatorial logic, but may have other 'PLEs'
 - Flip-Flops (FF) to implement sequential logic (e.g. $x=1$; delay; $y=1$;))
- Routing Network (or 'routing net') to interconnects logic resources / PLBs
- I/O logic to communicate with the outside world (rest of the PCB)
- Clock Management:
 - Phase Locked Loops (PLLs)
 - Digital Clock Managers (DCMs)
- Hard-Macros: (specialized resources)
 - SRAMs blocks
 - Digital Signal Processing (DSP) cells (e.g. multiplier)
 - PCIe interface
 - Gigabit Transceivers
 - etc.

FPGAs may have one or more type of 'slice'. A basic slice comprises Look-Up Tables (LUTs) and flip flops



Logic Elements (LEs)

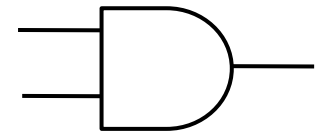
– Remember your logic primitives

○ You already know all your logic primitives...

○ The primitive logic gates

○ AND, OR, NOR, NOT, NAND, XOR

○ AND3, OR4, etc (for multiple inputs).



OR

○ Pins / sources / terminators

○ Ground, VCC

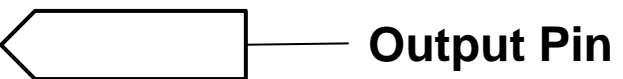
○ Input, output

○ Storage elements

○ JK Flip Flops

○ Latches

○ Others items: delay, mux



Altera Quartus II representations

Disclaimer: In reality, nowadays, FPGAs often don't comprise individually routable LEs. LUTs are a more versatile approach. Often including a number of pre-build 'hard macros' (e.g. adders or multipliers) in PB that are commonly used in combinational logic designs. So, we are effectively considering LEs as primitive gates for education purposes.

Look Up Tables (LUTs)

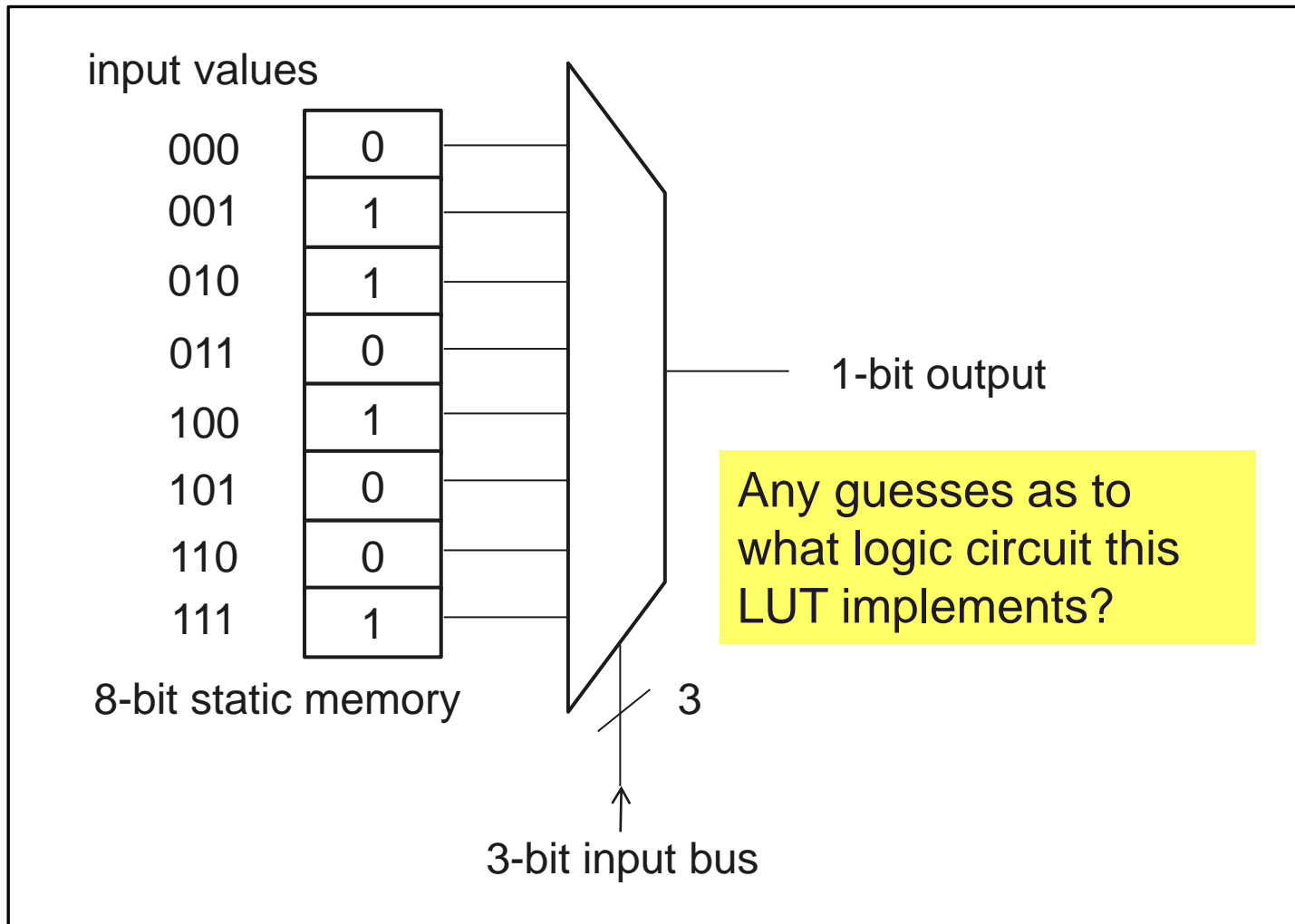
The usual strategy for implementing PLBs

- A simple but powerful approach to FPGA design is to use *lookup tables* for the PLBs. These are usually implemented as a combination of a multiplexer and memory (even just using NOR gates)
- Essentially, this approach is building complex circuits using truth tables (where each LUT enumerates a truth table)

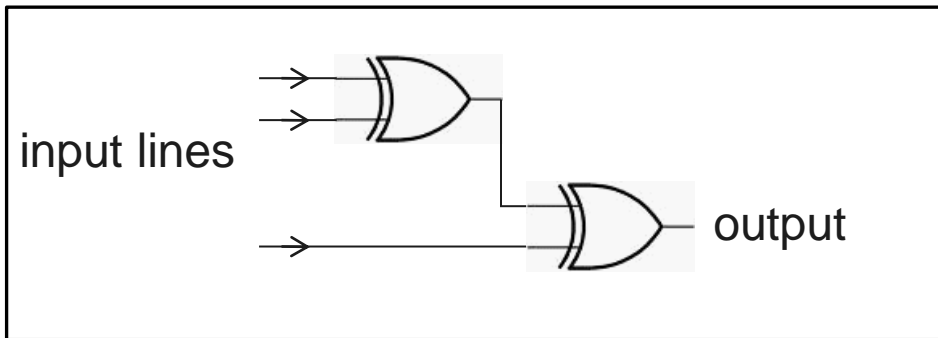
Note: Most FPGAs are not really just a combination of LUTs connected with multiplexers (switching fabric). While an FPGA may well have lots of LUTs for general logic, they usually also have hardened operations / 'hard-macros' (usually DSP blocks) that implement efficient adders, comparators etc... see Mainstream PLBs a little later.

examples follows...

Simple 3-LUT implementation for a PLB



Simple 3-LUT implementation for a PLB

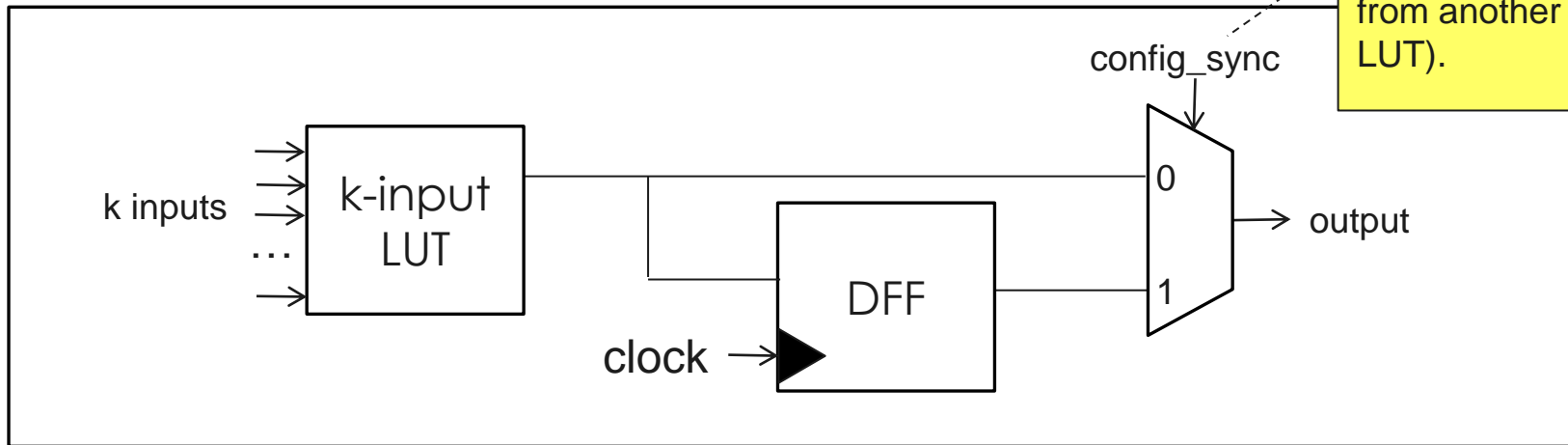


It's an XOR of the 3 input lines!!!

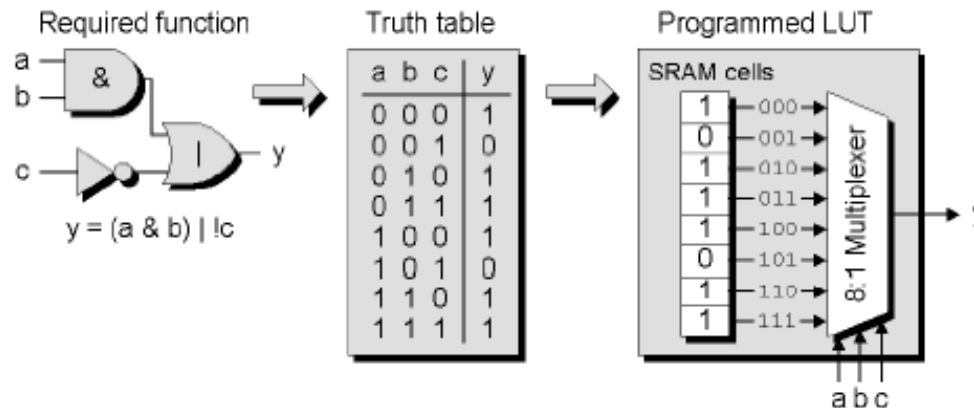
in	out
000	0
001	1
010	1
011	0
100	1
101	0
110	0
111	1

Mainstream* Programmable Logic Block (PLB)

Configure synchronous or asynchronous response (i.e. a line from another big LUT).



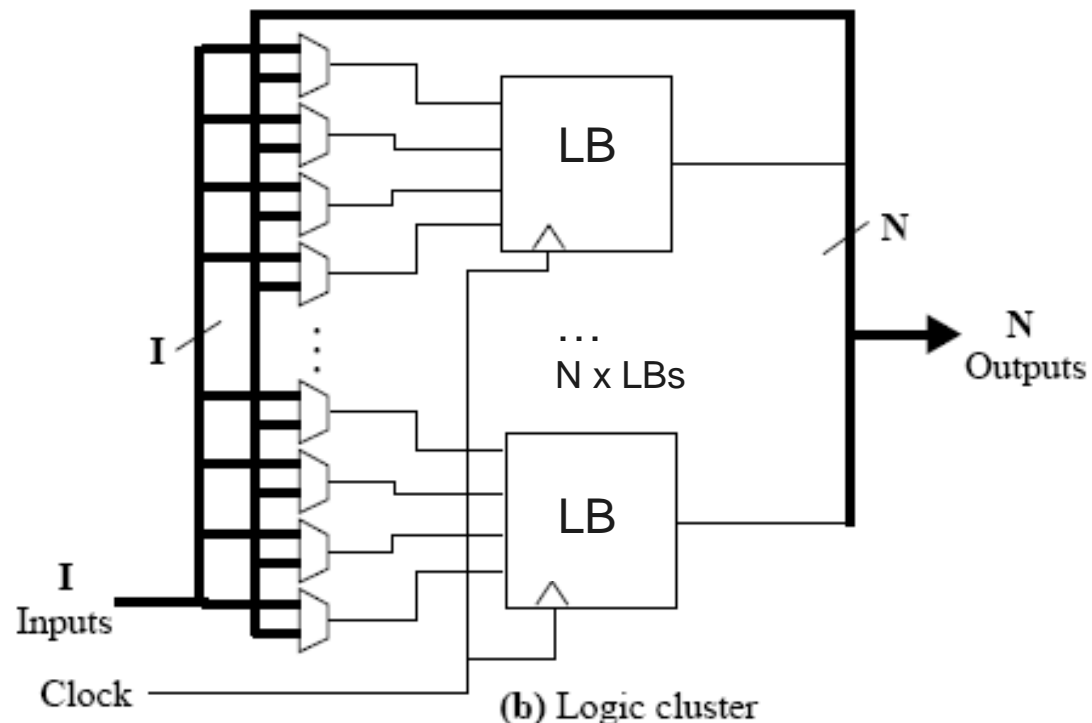
Another example for implementing an alternate logic function.



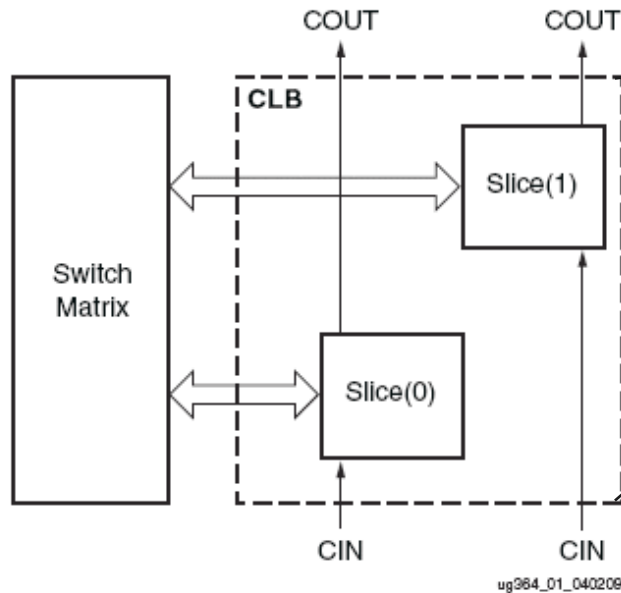
Logic block clusters (LBCs) and Configurable logic blocks (CLBs)

- Assume a k -input LUT for each logic block (LB)
- Assume N x LBs per logic cluster
- BLEs in each logic clusters are *fully connected* or *mostly connected*

The diagram shows the same input lines (I) are sent to each LB, in addition to each of the N LBs' output lines. Each LB operates on 4 input lines at a time, and a MUX is used to decide which input to sample. The MUXs may be configured from a separate LUT, or could be controlled by the LB it is connected to.

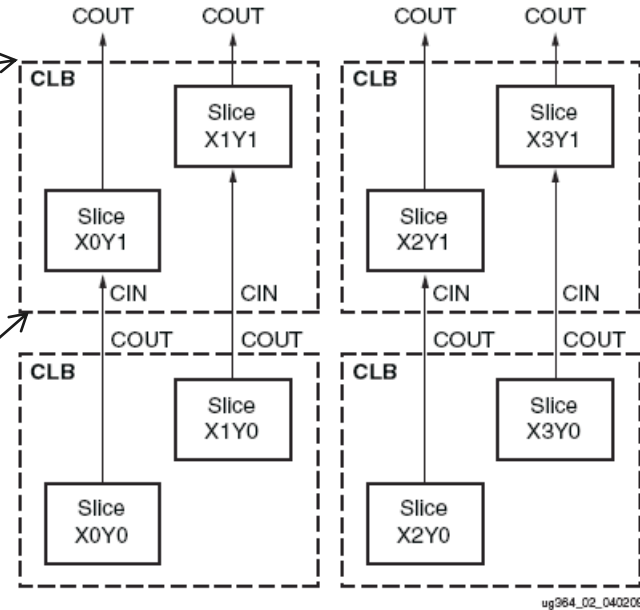


Xilinx L and M Slices Approach for configurable logic blocks (CLBs)



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Figure 1: Arrangement of Slices within the CLB



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Figure 2: Row and Column Relationship between CLBs and Slices

“Every slice contains four logic-function generators (or LUTs), eight storage elements, wide-function multiplexers, and carry logic. These elements are used by all slices to provide logic, arithmetic, and ROM functions. In addition to this, some slices support two additional functions: storing data using distributed RAM and shifting data with 32-bit registers. Slices that support these additional functions are called SLICEM; others are called SLICEL. SLICEM represents a superset of elements and connections found in all slices. Each CLB can contain zero or one SLICEM. Every other CLB column contains a SLICEMs. In addition, the two CLB columns to the left of the DSP48E columns both contain a SLICEL and a SLICEM.”

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Xilinx Slices

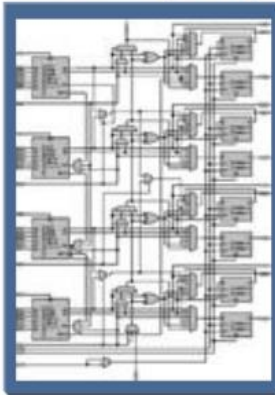
(A more accurate view on
FPGA internal structures)



Spartan-6 CLB Logic Slices

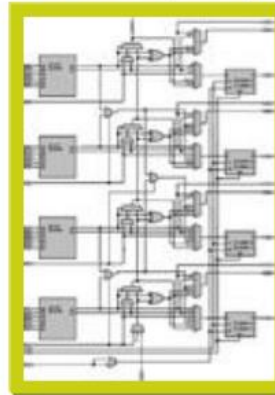
Note: Xilinx tends to use 'CLB' for 'PLB', basically means the same thing (textbooks often use the term PLB).

SliceM (25%)



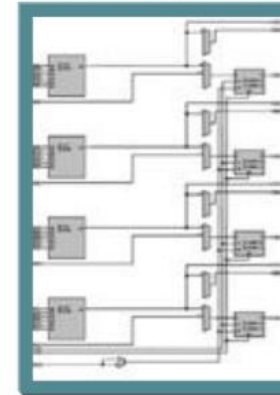
- LUT6
- 8 Registers
- Carry Logic
- Wide Function Muxes
- Distributed RAM / SRL logic

SliceL (25%)



- LUT6
- 8 Registers
- Carry Logic
- Wide Function Muxes

SliceX (50%)



- LUT6
- Optimized for Logic
- 8 Registers

Slice mix chosen for the optimal balance of Cost, Power & Performance



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The Xilinx Spartan6 is a fairly good representative of how the logic in a FPGA is structured and connected. The Xilinx FPGAs are based around slices, where a slice (a substantive portion of the FPGA) is structured to support particular design characteristics. For example SliceX provides maximum flexibility for arbitrary logic but not designed around carry logic; whereas the SlideL supports carry logic and bigger muxes (to allow a LB to tap into more wires) but these features might be redundant for less complex designs.

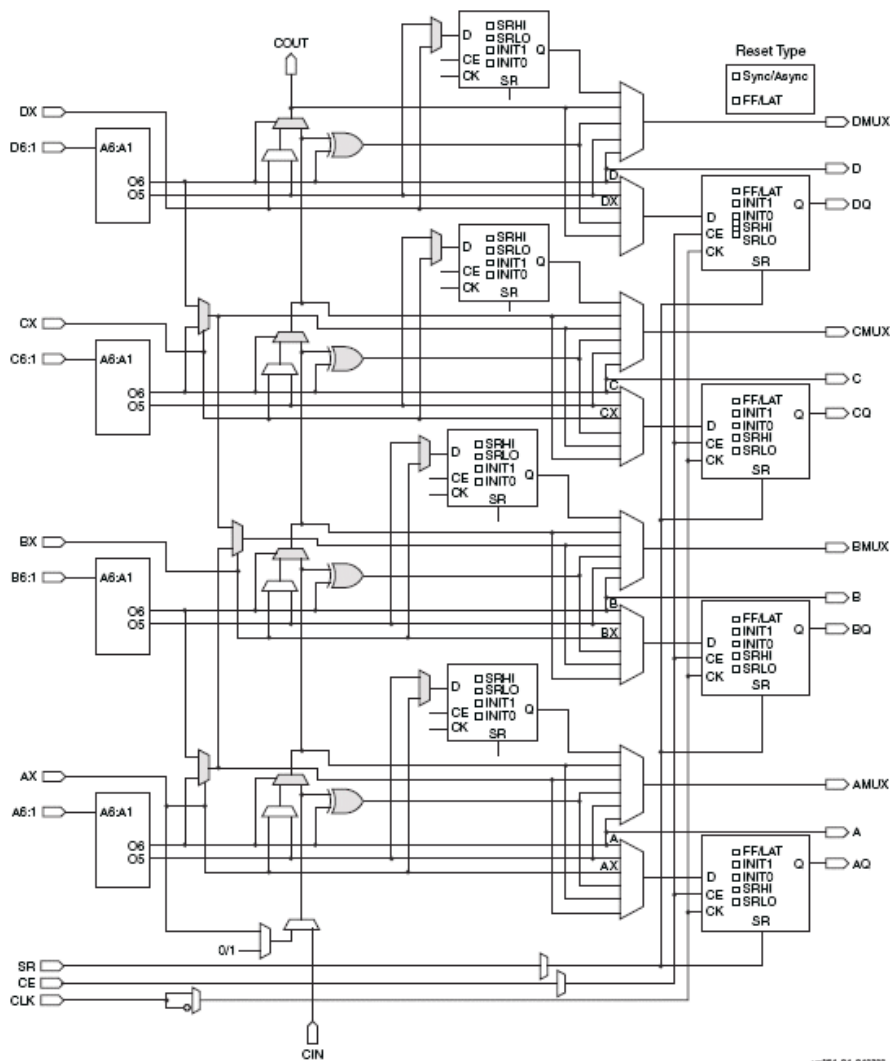


Figure 4: Diagram of SLICEL

SLICEL slices contain the standard set of LEs for the particular FPGA concerned. As the diagram shows, it looks a little more complicated than the SLICEX but it is less complicated than the design of a SLICEM (see next slide).

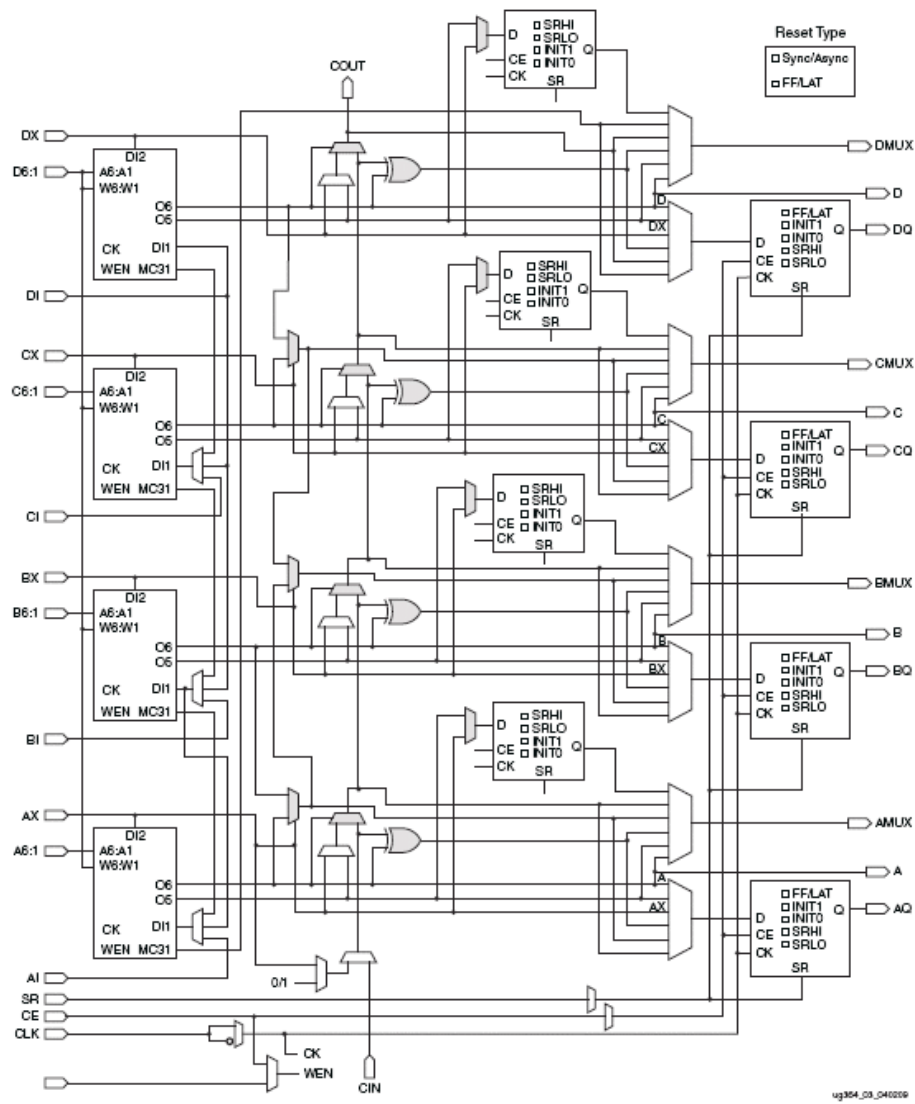
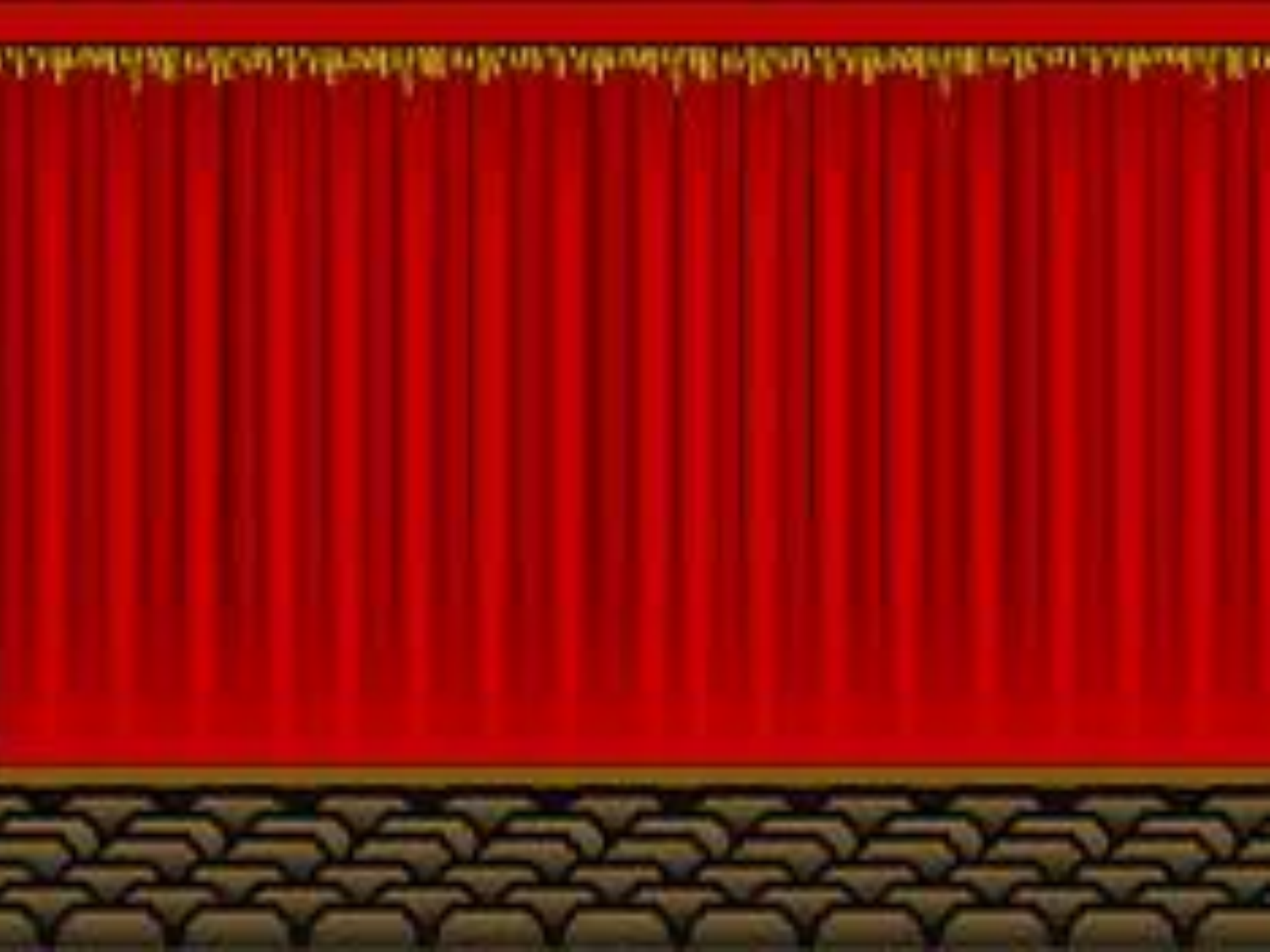


Figure 3: Diagram of SLICEM

SLICEM slices support additional functions; they are a *superset* of SLICELs; i.e. they have all the standard LEs plus some additions.



next episode: Verilog Coding

Onwards to Xilinx Vivado and [recapping] Verilog programming ...

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